

Online research experiment

Tell about your experience with playing any kind of games!

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about games

Liene Pommere 2010-10-02 11:46:47



The pictures symbolize feelings or locations when and where I like to play.

As it's not something I do very often, playing games are special moments, they should be fun and special. Special they are because I usually play games with my sister's kids or younger sister, and then the games are easy enough and therefore involve more fun - you don't have to think about what you must do so much and can just have fun while playing the game.

As I already mentioned, the pictures represent the feelings or locations.

Christmas tree representing holidays - when there's no rush, no exhaustion, my mind is blank. Actually, Christmastime is the most perfect time for different games.

Light and music representing the atmosphere - my favourite time is evenings with lights on and music playing - not the dull TV rush but music that I like.

Football (as my fav sports) and bicycle along with the sun representing outdoor activities in Summer, which are always a great way of spending time, as well as bonding.

Cake and house.. This is more tricky :) I felt like they belong in this group but can't really explain - could be with the atmosphere as well. Playing games as something homely and pleasant (hence the cake).

The sequence doesn't really have a meaning, they all represent emotions when playing, atmosphere etc.

As for the time, I was playing jigsaw puzzles and Uno cards with my niece and sister about a week ago. It was a lot of fun, laughter (for Uno). Puzzles are not so much fun but you get that satisfaction in the end that you've created something beautiful, or travelled to another place or stepped into a cartoon world (depending on the picture), etc.

When playing I felt free from any worries, unpleasant thoughts and attachments. You have your reality at that particular moment, with the game and people you're playing it with, therefore you forget things that might spoil the experience.

This is how games feel to me. They are not an everyday thing, otherwise they would lose their charm and would become a standard routine thing.



Mads Vedel Jensen 2010-10-02 05:09:54

A picture tells more than a thousand words, and the picture that could get me started telling is missing. The missing picture should show togetherness.



Simon Maurer 2010-10-01 13:49:27



Played adventures for a long time.

After that round-based strategy games and role-playing games. mostly at night

Iskren Assenov 2010-10-01 08:24:18



The car I associate with racing games, and a passion for the cars themselves. The guitar with the music the game has, the flower sun, juice and tree I associate with the surroundings, the virtual place. And the snail is there, because you shouldn't rush anything too much, but rather enjoy it, playing included.

The set of pics has a meaning but the sequence itself is mixed.

I seldom play a game called Test Drive unlimited, which has exotic cars, but has the amazing scenery full of color the island - Oahu, Hawaii. The racing part is fun, but being "sent" to such a place, with very picturesque mountain, coastline, forest roads etc. is a great experience.

It helps me cool my brain . It helps me feel relaxed and dreamy of going to a place like this someday.

Brightest moments are just driving for the fun of it, slow or fast, and imagining who the real place looks like.



Androns 2010-09-30 20:24:07



What is the meaning of each picture?
Does the sequence have a meaning?

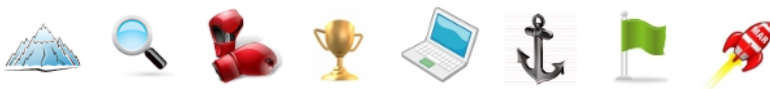
o yes, starting as a peace of cake, getting some cache (virtual), then some small fight with other civilization, then it's a luncht time, then have to read about game to find out how to play this bloody time wasting game, then want to kill somebody or at least put on fire. then just feel like an idiot about wasted time and get good laugh

Tell about your experience with games:

- What and when did you play?
- How did you feel?
- What were the brightest moments?



Radoslav Stefanov 2010-09-30 09:17:02



I have played a lot of games in my life. I have chosen pictures representing motives from these games - the mountain, magnifying glass, computer, anchor, flag, rocket. At the same time I have chosen pictures representing competition - the boxing gloves and the cup. For me the charm of the games is in the competition between people and the drama associated with it :)

Margus Valling 2010-09-30 08:23:36



What is the meaning of each picture?
Does the sequence have a meaning?

I tried to put those pictures into an order according to my story. So, it means if you read my story then you should guess which picture symbolises the part of a story.

Tell about your experience with games:

- What and when did you play?
- How did you feel?
- What were the brightest moments?

When I was little and every summer my parents sent me to countryside for summer holidays then we played lot of board games during rainy summer days. I always liked to be competitive with other players especially with my sister (whom I did not like so much at that time). But nevertheless, I was not very good in playing board games, for example, if we played Monopol I was probably the first one who went to jail or ran out of money, but my sister was always winning. So, I sometimes kind of wanted to to punch her - don't worry I didn't. Anyhow, then came to point where my mother took me to a swimming training and I did not go to my countryside so often during the summer brakes. Instead of the latter, I went to swimming camps and there I started to like girls which meant that there was not so much time for playing board games. But now when I have got older and I we sometimes try those alcholoic drinks then it is always fun to play board games. It always reminds me of good times when I was at my countryside and playing board, and "hating"my sister!

Jared Donovan 2010-09-30 08:19:59



Mainly thinking about Monopoly. That was the board game we played a lot when I was a kid. I would often choose to be the car.

Rainy - because it was an indoor game and a bit boring. And slow.

I also liked rugby (a soccer ball was the closest you had). Physical, and aggressive game (boxing gloves).

Birute Rimkute 2010-09-29 23:28:02



I chose a magician's hat first, since it reminded me of PC games I loved in young age (associated with magic). Then I chose money, since I remember liking to play games where you have to earn money and try to be successful, like Monopoly and various PC games too (like managing a restaurant, Sims and so on). Then I chose laptop, since I realised that when I think about games, computer games are the ones that pop into mind first. Then I remembered some games that made me sit in front of PC for long hours and till late at night hinting to addiction and zombie-like behaviour :D (especially WOW), thus appears the moon and the eye (to show the stress on the eyes, btw, I wear glasses/contacts), and the clock (showing 4am, in my case, instead of 4pm :D). Then I've remembered that I often listen to my own music while playing the games, thus follows the music note. And finally looking through all the pics for the last one, I chose the car, cause I've tried quite a lot of racing games, in fact, compared to other kind of games, it's probably the most often taken up game type by me (different games, but the idea stays the same - competing through racing) regardless of my age.

Playing games I can feel in various ways:

- Bored (if I'm not particularly interested)
- Excited (usually when beginning to play a new game)
- Tired, yet addicted and unable to get away from it (after 2+ hours of continuous playing).
- Interested, feeling self-fulfillment (when playing games that challenge your memory/intelligence/knowledge/IQ)

Brightest moments are from playing board games - quite strange, since looking at the history - PC games are dominating, yet I've realised couple of years ago (around the time I finished school and was entering uni) what a waste of time they are and was no longer interested nor appreciative of them. Later I experienced a short fallback with online games on Facebook, but it passed quickly (no more than 2-3 months). So, my brightest moments are from playing card games with family or friends, when everybody joins in and laugh, and compete, and just have loads of fun. Also from playing board game Scotland Yard. I really enjoyed team work and analytical/detective thinking required in the game.



Dāvis Mošenkovs 2010-09-29 23:09:07



What is the meaning of each picture?

books = knowledge

dog = fun (probably)

cake = holiday

infinity sign (hard to tell about this)

flower = atmosphere

pigeon - mayb. trust and/or friendship

computer & notebook = tools for playing

Does the sequence have a meaning?

Hard to tell.

Tell about your experience with games:

- What and when did you play?

Mostly in holidays with friends.

- How did you feel?

As doing something with friends.

- What were the brightest moments?

Playing with feeling of fun and no feeling of competition.

Ugis Kagainis 2010-09-29 20:32:26



The character in each picture for me works like a general root. For example horse reminds me one very nice board game with horse races using rolling dice. One of the most (in my opinion) exiting aspect was the visual concept and drawings on the board. I was lucky having such brother I had. He involved me in every new idea of dayspent by playing. We together built huge citys with houses and roads - that is the next story of second, third and fourth picture I've chosen. Always there was cops, always smugglers around and ambulance car patrolling. Mostly I liked the way that everything worked as in the real world (civil people, salaries, money to work for, even some social aspects) and we were at least two players each having his own part of a game (I enjoyed being the bank, police office and team, also hospital or car renter in some cases). There was a time I took boxing course and did real fighting. I place this as a game only in fifth place. Sixth picture with a star remindes me some kind of a award or trophy that I had seen in many games... The same is about the champ cup and this time in some aspects maybe is even more typical... Always there is some award in the end of the game. That is very important. Also baseball, yes! I even had my own made baseball bat! I worked quite nice by using it.

My experience with games:

– What and when did I play?

Mostly it dependet on our imagination or on what kind of a game we were able to buy in stock. In first case the game number one was war fighting with plastic guns and rifles. Usually 5-9 people in the team runing around and piff-puffing on each other... Cool was the idea of counting till 60 if oyu had been shot by other guy... Also sneaking, stealing sicket objects from other team's gestapo was nice. If indoors - often we made (drowings) hundreds of little medievil paper-soldiers and paper stronholds all over the room. If we were gifted by family in birthday or earned some money we spent it on little bricks for playground, plastic soldiers, sport cars, army tanks and so on. Some years later my oldest brother bought 8bit videogame console Zhiliton and we played a lot of videogames together during the evenings or while it was rainig.

– How did I feel?

I felt happy and had a grate time! It colored my childhood so much and still brings me lots of memorys:) Also it brought me and my brothers more closer!

– The brightest moments?

It is hard to choose one, you know. Lets take one of many - I and my friend, we made our own bow! Arrow also was made so we could practice all the day, seven days a week like two Robin Hood boys shooting on everything that stands in front of us. And each time runing for the same "gold arrow" again and again!

Yes - to sum up mostly games I liked was outdoor fresh air exciting and phisically challanging events or handmades by building new creative small-scale world for me and my best friends/ brothers!

Good luck with the project:)

Mārtiņš Grīnhofs 2010-09-29 19:30:08



Sequence does not have any particular meaning, although first ones could have deeper link to my game preference.

First picture - Cup - means the game has to have some kind of goal or many mini goals or quests. Despite the fact that I sometimes play economic strategy games like Simcity or City Life which does not have defined goal, which is why these games get boring rather fast. My favorite genre is RPG where you have to develop your character and complete many mini goals.

Time ... gaming takes a lot of time whatever you play. It can be good or bad, given the situation. When you are bored, it is quite enjoyable to spend more time on games ... or when you are playing with friends. bad part is when you do a lot more than you should :)

World represents social side. World of Warcraft is the game i currently play...for few years already. You meet and socialize with loads of people from whole Europe. For example, in my current guild we have people from England, Sweden, Netherlands, Latvia, Norway, Poland, Ireland and probably more.. I don't know where all of them live :) So basically... games you can play with others tend to be more interesting and have higher replay value.

Blackboard represents thinking. I like games who require you to make strategies or decisions which can influence further gameplay.

Infinity. Represents games replay value. Games that can be played multiple times are more enjoyable than those you play once and then forget. Infinity could also represent availability of multiple choices (like loads of quests in rpg games).

Books represent knowledge. Every game should have something you can learn from it. Even first person shooters like Call of Duty can show you the environment in which battles were fought.

Money...you always pay for your entertainment :)

Cat could represent reflexes which you need in shooter games :)

I play games all the time. Mostly computer games, but i dont turn down board games :)

I feel good about it :)

Most enjoyable moments are when you can accomplish or win something together with friends.

Happy days!



Inese Poļaka 2010-09-29 18:13:49



The sequence of the pictures does not have a meaning. I put a cat picture there for 'cat-like-reflexes' because I like games that test your agility. I also chose a picture of comfy footwear because the game should feel comfy if I would choose to play it - nice graphics, easy to understand and no stress (by stress I mean physical stress like clicking your mouse for 10 minutes like crazy or having to hold one button until your finger falls off). Then I put a picture of books because I like games that train/test your intellect (like MindTree on shockwave.com) and quizzes. I put a picture of a tree because you never know what's hiding in a tree (or behind it) and good games also give me this feeling (like Saboteur board game). I put a picture of an envelope because I like to share good games with friends and also play together. The coffee means that a game should keep you interested and going with sudden twists and turns. The picture of snail represents my preference of unique and weird characters of games (the harder it is to guess who/what the character is, the better ;)). And I put a picture of a microphone because nice sound effects give a game that little extra 'awww'-effect like the purring goos in the world of goo.

When I had more time on my hands I used to play computer games quite often. I loved The Sim Societies (although it was quite easy and could have had more buildings, worlds, goals etc - I doubt I would play it

again after I get all the statues for achievements), Simcity (I love economic strategy games and I find myself going back to this game every now and then because the cities are always developing and you have to solve new problems etc.), World of Goo (very addictive, love the 'characters' and the idea of the gameplay is very unique, also the sound is 10 out of 10).

When I am with my friends we like to play Saboteur game that is always very fun because you have to trust people and play together as a team even if you don't know if the other person is not willing to destroy what you are building. I also love Alias because it is very fun to explain something in a way others won't expect and to hear how other explain everyday things and Wonders of the World because it is a good intellectual test and teaches you something about other countries.

I also play online games every now and then. I love FarmFrenzy games, MindTree and other games on shockwave. I love time management games because I like to test my multitasking abilities and I also like games that exercise the brain.

Maria Sandra Egbert 2010-09-29 17:56:53



I used to play card games with friends and family and we still go back to nostalgic *Doppelkopf* (a German card game) when the family gets together.

I also have nice memories of playing *Monopoly* as a fun game where people's personalities came out under competitive circumstances.
I still enjoy playing games with kids.

Hans-Peter Etzold 2010-09-29 17:40:20



Does the sequence have a meaning? no

1. poker game - never liked it, too dumb
2. victory - the trophy I still want to win
3. trip to Jerusalem - fun game at children's birthdays
4. my matchbox car races - childish
4. the prize at children's games
5. soccer - whenever possible, commitment
6. beating a pot with blinded eyes - birthday parties - always fun
7. "I am seeing what you cannot see" - game on road trips with the whole family - terrible - the whole family in one car, mom hypernervous

Soila Oinonen 2010-09-29 16:49:34



I like board games, therefore the table because it is an important element to have a good and big enough table.

I like games that have some form of cheating embedded in the rules, or you can trick your opponents. It's kind of like being a shark, waiting for the right time to bite.

And the best thing is probably the eureka-moment when you spot a really good move or strategy that can make your opponents squirm. = the lamp.

Jesper Puggaard de Oliveira Hansen 2010-09-29 16:22:09



I like to win in computer games, gokart, poker, money bets:)
I like to be the best and I don't like when people cheat:)
and I prefer games that is outside if possible (soccer, tennis, gokart, cycling etc.)
I play from time to time (not really any pattern)

Agnese Caglio 2010-09-29 16:20:53



The sequence is some kind of a story. The meaning of each picture is quite simple for me: I associate the idea of gaming to a warm house, usually it's my place, or the one of my best friends ^^ . We usually play until late (the clock and the coffee: my friends' house is really cold, so we always drink something hot), and we love board Games. But I also think about playing with the family (we are quite a big family): this happens during christmas vacations, or holidays in general, that's why I think about the cake! I love playing games in general, it makes me feel like I don't care about anything else (that's why I fly away with the shuttle). In some cases I get really angry, especially when someone's cheating or when I play videogames and I cannot beat a particular monster, or solve an enigma. But I always play with friends, or with my sisters, even when I play with the playstation (and that's why I have chosen the people, and then the TV)

Tell about your experience with games:

- What and when did you play?

Mmmm... as I said before: during vacations usually, otherwise I feel guilty because I'm playing and I'm not .."working" ^_^ . We usually play board games, it depends on the people that I'm playing with. If I play with friends we usually have Space Hulk or Hero Quest's gaming sessions. With the family we play cards, or something like Pictionary, Taboo and so on.

When I'm only with my sister or boyfriend we like to play videogames, with playstation, pc or nintendo Ds. Bomberman is the best ^^ then we have Final Fantasy, Super Mario, various Fps games (PC)

- How did you feel?

Hehe, It depends. I love Space Hulk so I'm happy and angry in the same moments because I hate losing in that game -___-.

With the other boardgames I just have a lot of fun, and I don't really care about losing.

With the videogames, I'm too concentrated to think about what I'm feeling.. Some platform games make me feel frustrated, but it's a good frustration, I like difficult (platform) games. I like less the frustration in a First person shooter. I always escape from the room (really!) when in some games i'm next to a boss, so I always need someone next to me to keep me in front of the monitor. I also escape when i Metal gear solid the find me and I cannot hide anywhere.

- What were the brightest moments?

When After trying and trying you can win, and you're happy about your tactics. When your player levels up.

When someone draws something really stupid in pictionary, and you compare your drawings with the one of someone else, so everybody starts laughing. I have really a lot of fun.

Līva Leja 2010-09-29 15:37:50



Palms- have no idea really, reminded me of The Sims etc.

Car...is a common thing in many computer games.

Football...favorite sport and also it's a game itself, and computer game Fifa

Guitar..from "play", also reminds of Guitar Hero

Horse...I just like

Cards...many many games with cards...

COMPUTER-games

Rainy cloud cause games in general are a good way to spend your time when you have nothing else to do

Juan Miguel Galindo 2010-09-29 15:24:20



What is the meaning of each picture?

From 1st to last:

- Boxing gloves: a game is a fight. A game requires the player to be in the appropriate physical condition for the game.
- Blackboard with numbers: you usually have to use your brain for any game.
- Lit light bulb: besides doing number crunching and all that, usually inspiration helps.
- Formula car: it just reminded me of my good old Logitech G25 and driving simulations.
- Mobile phone: now my mind has completely drifted from board games and such, and is now fully focused on videogames. Now with any recent phone you can play awesome games.
- Padlock: some games let you do things that are forbidden or you should not do in real life (it could be either buying hotels and streets or driving around like a maniac or shooting people).
- "Flash" icon: reflexes and agility can be critical in lots of different games.
- Clock: any game that you like, will inevitably use lots of your precious time. No time= no game.

Does the sequence have a meaning?

The sequence does not have a meaning, I have just picked up the pictures as I went through them.

Tell about your experience with games:

- What and when did you play?

Board and card games: in social occasions.

From there, we can differentiate further:

- Traditions. The Trivial Pursuit game in Christmas / New Year's Eve.
- Boredom or no conversation topic. Games of choice: card games mostly.

Videogames: all kinds of videogames, from simulations to shooters to strategy to whatever. Usually when feeling antisocial and there's nothing good on TV (quite often lately).

- How did you feel?

Trivial and such. My team somehow always wins, and it feels great that all that useless data stored in my brain is finally put to good use.

Card games. I enjoy the company of people that have a conversation topic, I get tired of card games quite easily.

Videogames. Well, it feels great when you beat the machine, you complete a challenge, or even better, when you beat yourself!

- What were the brightest moments?

Well... winning and feeling that I get better and better with every round!

Goncho Tapia 2010-09-29 14:41:22



Racing cars have always attracted my attention, I used to play with toy cars as a kid. That passion can only be compared to what I feel whenever I am near mountains. The closest I could be to speeding as a child was riding my bike. And of course, it was so much better doing it in the mud, under a heavy rain, with thunders from behind the mountains. And after any sort of activity, nothing better than sharing a cool drink with your friends.

As I grew older I enjoyed math challenges, puzzles, and stuff. For some reason I got attracted by violence. I felt I could express myself with my fists and stopped talking. Now at home, my family doesn't talk to me. They are afraid I could answer with a smiling kick. They've stopped repairing the front door, as I always slam goodbye with such an enthusiasm that all my neighbours know I'm leaving for work.

Patricio Soto 2010-09-29 14:32:46



I like smart games, where you have to think and come up with some sort of creative solution, hence the lamp (or bulb).

The clover is for card games

It's nice to have a drink while playing

money + house = monopoly

the ball: soccer, games with friends outside, same with the bike.

Does the sequence have a meaning?

Not really, I just picked up the images as they caught my attention

Tell about your experience with games:

- What and when did you play?

card games with my granma when I was a kid

card games with friends at the beach house after being at the beach and before going out to party

soccer every sunday (when the weather allows it)

mountainbike back in Chile

- How did you feel?

good in general, better if it was outside

- What were the brightest moments?

the good times with friends, the laughs and the fun, falling of the bike and realizing I didnt brake anything =P

Magdolna Puskas 2010-09-29 13:53:11



I love to be in the nature, love sport, I am competitive and games mean fun for me in every meaning. Have to admit, I do not remember when and what I played last, but it must have been table tennis or something with sport. The brightest moment is winning, and the excitement of the game. Every game is fun for me, if there is a challenge and a clear goal to play for.

Jelena Labute 2010-09-29 13:33:54



What is the meaning of each picture?

I just like these pictures: lion - competition & force, dog - very friendly animal & very good friend, moon - in a good company and during good game time passes very quickly, sun - warm feeling being together with another people, in a good company & sharing good emotions, clown - symbol of a game and happiness, cup - "and the winner is...", some persons - just people around you and candies - mmm... the same as good emotions, feelings and sharing with the joy :)

Does the sequence have a meaning?

No, just my "running eyes" or more eye's capturing pictures goes first

Tell about your experience with games:

- What and when did you play?

I have not played in some game for ages, but usually play together with my family and friends. Games are different: Monopolia, cards, chess and another strange names, which I do not remember :)

- How did you feel?

In that moment I am very happy, I like competition very much and be together with people I like

- What were the brightest moments?

When I win :)

Julija Labute 2010-09-29 13:19:02



What is the meaning of each picture?

Some of pictures are associated with a game we have introduced with our team, but other like at the end of each line just give me expression of playing a game.

Does the sequence have a meaning?

No, in this case it does not play any meaning. I just was going with my eyes from the left to the right =) But now when I start to pay attention to the sequence I start to find some interesting meaning like in the beginning you pay a lot of attention to getting information and researching, then discussion and a fight are starting, after that you try to bring yourself to some another activity just to free brains from the staff and after begins the creative process with drinking coffee, sitting the whole day in the studio and the nights you can really sleep because of thinking about time you do not have anymore and many businesses you still need to finish. And when you finish with your project you start smiling and thinking that now you get a time just to make make up because of terrible and exsauted expression of your face.

Tell about your experience with games:

- What and when did you play?

We played our game almost one week before this day) If my memory does not fade me. Playing games was interesting and fun, and gave us useful experience!

- How did you feel?

Tired, but still happy =)

- What were the brightest moments?

Hot discussions of course =) These three people we have interviewed were very interesting and told us many things about Denmark and Germany.

Katerina Todorova 2010-09-29 11:25:04



What is the meaning of each picture?

The bicycle means that games for me are like road bicycle race - they have a course they follow but anything can happen in the process and even the most boring game can turn out to be very exciting one and vice versa.

The picture of the people symbolizes the social aspect of games - I prefer to play conventional games and they are mostly played with other people.

This hat for me is the hat of a magician - meaning playing games is enchanting and magical.

The books are for always learning something new about the people you are playing with. Also when playing games there are always all kinds of conversations going on around and one can always learn something new from the other players. Also the theme of the game itself can trigger people to mention interesting facts they know and wouldn't mention in everyday conversation because it will be awkward.

The trophy because usually one person wins and even if one doesn't get anything for winning a game between friends, the feeling you get is probably very close to the one when you are winning a trophy. And the sign for eternity is because once you get into a game it can go on endlessly.

Does the sequence have a meaning?

Not really, no.

Tell about your experience with games:

- What and when did you play?

I play games all the time. When I was little I was playing video games, or was watching my older brother play. From the video games I like playing strategies, RPGs and historical games.

Lately I have been playing board games more often. Why? Because there are people I can play them with. I like abstract strategy games.

When I am alone I often play Minesweeper or Solitaire when my brain is overloaded with info and I need to let it rest for a second.

- **How did you feel?**

I feel a sense of achievement when playing games, even if I loose. I feel excited and happy, when the game is engaging.

- What were the brightest moments?

From video games I think the brightest moment I have experienced was on a racing game - I couldn't pass 3rd level so I got myself a bus and crashed all other cars and then managed to finish where I needed to pass to the next level :D I was playing that with my brother and this is probably the most fun we have ever had :D

In conventional games - last Friday when we were playing Jenga and instead of trying to distract the other players we were cheering for them and helping them so we can make as high tower as possible :D That was soooo fun :D

Frederik Gottlieb 2010-09-29 11:22:24



What is the meaning of each picture?

Does the sequence have a meaning?

Some games seem endless and gets me bored, Tekken is a fighting game i like, i play a lot on my iphone, i dont use my tv much for gaming though i have an xbox, i consider the simple version of baseball

(roundball???) a fun and cooperative game, i like the music theme when super mario gets the star, i like rockband'ish games but rarely play them, i love running and it brings out my competitive side

Tell about your experience with games:

- **What and when did you play?**
- **How did you feel?**
- **What were the brightest moments?**

Long story about games in short. Wasted a lot of my teen years playing online shooters, unreal tournament and CS. Later i was more into freestyle games (Skate etc.) and freeworld games (i.e. GTA), games which gives you a full world with a lot of freedom and different tasks and the feeling of writing your own storyline.

Nowadays i enjoy simple addictive games on my iPhone. I didn't really use my previous iPhone (3g) for gaming, but with the more snappier 4G i find myself gaming alot. Fast and responsive UI is important to me.

Henrik Sproedt 2010-09-29 11:17:44



The sequence does not really have a meaning, actually. Fun! That is the most important about playing, I think. It is also cool if one has to explore the game and can discover new elements while playing. When I recently played a multiplayer board game at Alision, it turned out that the fun and discovery part was actually to break the rules and modify them on the run. It led to a group dynamic among the players that I experienced as a sparkling creativity. We laughed a lot and became emotionally engaged in the game play. Suddenly it was not important to win, at least not for me, but to come up with new (and better) turns and stories that triggered the other players to add on to them.

Johan Henk Maarse 2010-09-29 10:56:25



I am quite competitive when playing boardgames. That's why the Lion is there. I am also to impatient to learn the rules, therefore police is necessary ;-)

The books, hmmm, don't really know

Agnija Kapelka 2010-09-29 10:01:19



Woman used to play their witty games with man. Sometimes games or gambling may lead to loss of money.

Games can be waste of time, especially concerns computer games. I have "brightest" moment almost every day when I see how my boyfriend is playing these games instead of spending time with me :)

The last picture has a personl meaning, the rest - just associations.

Sequence of pictures has no meaning.



Gunta 2010-09-29 09:00:37 (quick translation from Latvian)



First thing that comes in my mind hearing the word 'games', are board games - both the old ones "Riču raču", "Circus" and something more contemporary like Katana. That's why I have chosen table icon as first, haven't found anything more suitable ;)

Next 4 icons symbolises my childhood:

*horse - toys;

*people - games with other children, especially brother, sister, cousin. When we play, we all are family. I, as the oldest from them, usually take the role of mother. 'Father' was somewhere lost, but brother usually acted a pet - beginning from a dog until a kangaroo. When I was at my country side for couple of days, we had made a 'house' - we lived not only in our room, but also in a old shed, or even in a harvester in the middle of field.

*sun, ball - games outside, usually at the countryside. When we were little, we jumped in a game called 'klasītes' (classes), played hiding etc. When we grew up a little, we started to play ball games more, for instance 'mīnusi' (minuses). Ball in a way symbolises more serious games. I remember that on summers we played a lot badminton with friends.

* black clubs symbolises card games. When I hear about them, i don't want to play in the beginning. But from the other side, if we are at the country side and it is raining outside & there is nothing else to do, I can play. An in the end ... it's not so bad - playing cards can be fun too. By the way, when I was little, maybe even before I started to go in school, I played card games a lot with my grandfather.

* computer in the end - because there is such a thing as computer games.



Kristīne 2010-09-29 07:35:17 (quick translation from Latvian)



Games could be categorized in two groups, on one side there are games which helps to develop abilities, others - that degrades people. By passing years, understanding of games has changed between youth and people in general. What was interesting before, now is boring.

Speaking about icons ... I have chosen a clock because, in my opinion, games are waste of time, some of them create addiction, when you can't control time anymore, when you disconnect from what is happening around and are into virtual space. That often affects you in a bad way, for instance, I can't

understand all those games, where people shoot each other, beats and do all other kind of violence. That is being taught to new generation, not a miracle that youth is cruel.

I have chosen a computer, because that often provides most of the games, people spend a lot of time playing computer games. Stop sign, is related with this computer icon, because there are a lot of games that should be banned. I am completely for the games that develop the abilities of people, but I would ban all the games that gives a bad example.

I have chosen a tree, because it associate it with my childhood and fresh air - games, which were played outside. It is sad that such games are being forgotten, and computers are coming instead of them. Children often don't want to go outside. I really am sorry for that children lose their creativity, close themselves. That's why I think that when making games, it should be considered what kind of benefit it give and what does it teach to a person.

Usually I play games when I have more time. And often it is that games start to bore pretty soon. There is a need for something that holds the attention of a player. All the time there should be additions, developments. A good example are Facebook games, that I have tried couple of times. They attract by visual appearance, they are colorful, beautiful, with fascinating design. Developers of those games constantly are improving them, so that it is interesting for a player.

Often games are being played by older people as well ... very popular game for many people (in Latvia) is a Farm game in social portal draugiem.lv. In my opinion, these people want to run away from stressful everyday life. By playing games they relax, because in those moments they don't thing about their problems. You are in a virtual environment and don't thing about anything.

That's all, shortly! :) Let's play games, but with a mind!

Viktorija 2010-09-29 06:10:59



What is the meaning of each picture? Notepad - quizzes; Formula - F1 and Nascar games; coffee - enjoying time; globe - getting some new knowledge; clock - smtimes have to move fast; card games - main thing when I think about games.

Does the sequence have a meaning? No, it comes from the original sequence of the pictures

Tell about your experience with games:

- **What and when did you play?** - Some time ago I played games with racing cars and Monopoly. But now only board games and quizzes, when I need some time off. Makes me stop thinking of the problems.

- **How did you feel?** Relax, take a deep breath, play few rounds, and back to work (or whatever I was doing)

Jurgis Muraškovskis 2010-09-28 22:43:41



First picture reminds me of one PC game, where you should run with the rabbit through obstacle of boxing gloves.

Second, rocket associates with game earthworm Jim. both of this games i remember from my childhood, when i was sick, i didn't go to school, and then i could play those games. It was whery exciting.

Third picture associates with the card game fools. This game is whery easy and is good when you won't kill time, but don,t know better way to do it.
Ship associates with constructors from childhood. It tooks many of my time to make yaht like this. Not the result was interesting, but whole producing process was challanging.
The card with man in jail associates with game monopoly. Interesting, but wery long game.
Green flag reminds me of game Tildes Karogs. Game is strategical battle , whery interesting when you defeat army of computer, and not interesting when computer defeat you.
electrical bulb associates with brain games.
But toy dog associates with my toy dog Chipalotto.

Vaira Avota 2010-09-28 21:38:12



What is the meaning of each picture?

cake - usually games are played not because of games playing as such but in a party or any similar event
bulb - prāta spēles & in general you need to be smart or lucky to win
magnifier - searching games, search&hide, look for the right options, be the first one
policeman - role play, being someone who you are not
two people - interaction, a game with yourself is not really a game
microphone - someone needs to lead the game
clock - there's usually limited time
cup - winner

Does the sequence have a meaning?

no

Tell about your experience with games:

- What and when did you play?

Of course in childhood as all other kids :) Search&hide, dolls, guessing, mēmais šovs, sports (tautasbumba, mainly), etc. - yes, maybe here really playing was just because of playing. let's go out meant going out to play with my friends.

Now - mostly something more "serious", educational ones or strategic ones, easy to have materials, with few physical activity, lazy adults :) Or computer games - that too. when I was choosing the pictures, I completely forgot about that. A word game really has lots of interpretations.

- How did you feel?

In childhood games would be an important part of your leisure time, so then maybe it was not about feeling but simply way of life. Being a kid and doing what you want in this particular moment when the school and homeworks are over, and mom's dinner finished.

But now - a smart of way of spending time within parties. It's fun, bursts conversations and sometimes even contributes to intellect :)

- What were the brightest moments?

A New years eve spent by playing cards (Solo or Uno), something unexpected... Nights in university dormitory playing Alias, laughter. I guess the brightest moments are not so bright because of the game itself but about the atmosphere it created, so my memories would be something really warm and making the get-together feeling.

Oskars 2010-09-28 21:11:46 (quick translation from Latvian)



Once upon a time ... when I was a child, as every child I had my own games and entertainments. But times were completely different from the ones that are now. Every thing, object at that time had it's own meaning and role in the world of games and children. They were the ones that developed out thinking, reasoning, logics, agility, fantasy and so on.

Everything began like that:

When I wasn't even at the school yet, all children had a popular game "DOŅČIKI" vai "FAŅĶIKI" (related with papers from chewing gums etc.). We, all children, including me, chewed a lot of chewing gums and took colorful papers out of them with various illustrations. We saved them, whom will have more and the more beautiful ones. However, there were games where children could obtain those papers from others. For that we put all papers in a stack and used our hand gestures to turn them around. The ones that were turned around, belong to player who made this gesture.

Then school years came, and in the teen age we, athletic boys (not only girls), had an opportunity to show our agility when jumping over gum strings (game Gumijas), or playing Quadrants or Tautas Bumba with ball. When high school times were close, we were more keen on ball hames lik Gurķi (Cucumbers), Kartupeļi (Potatoes) and Sunīši (doggies)

In paralel to those physically developing games, free time activities form new age were coming slowlt. First were primitive computers that you attach to the TV Set. That was a sickness for us, we could play it for nights. That was the beginning for children addiction to computer games, that were not giving such a development as outdoor games do. Fortunately, my generation didn't forget such acitivites as biking competitions.

In the end of 90s, so called Fiškas (fisks) appeared, that were round objects with illustrations on them. We played them similarly as the first game with chewing gum papers. It then transformed to playing with money and some people earned in that way ...

Meanwhile, computer era was already there. Children became complely addicted to a computer. But what you are going to do - it's 21st century.

I will tell one, people shouldnt forget these great feelings from games of our childhood, and should give them further to next generations.



Gundars Strazdiņš 2010-09-28 20:13:32



The first impressions that come in my mind hearing the word "games" are virtual games via computer or any other electronic device (PC, Mobile etc) and casino games (figure of clubs and money). Cocktail glass, naked legs and guitar are related to other elements that make the game more fun or "spicy". The winners cup is a traditional element associated with games.

No sequence there - really a random choice.

I play games together with friends. Rarely I play computer games - usually when i really have nothing to do on my PCor when i am staying home alone.

Games make me feel much better especially if those fun or "spicy" elements are added.
Brightest moment is a win in a poker game on real money. That's the thing I can remember easily.

Guntis Dlohi 2010-09-28 20:11:45



many pictures associate with monopoly, that's why. The story - When we first played The Settlers, we were gathering at my place for studying, but in the end we played the game till 6am and we already had to go to school unprepared.

Lelde 2010-09-28 19:53:13 (quick translation from Latvian)



Cat - wisdom
Clock - time for a game
Blackboard - logics
Magnifying glass - searching
Cocktail - a party
Clown - coloring up, dressing up
People - participants
Home - game place

In weddings, parties, travels one plays card games, ships or dumb show. Games in a computer, physical activities, games with sentences. Process is interesting if you don't know who's gonna win.

Brightest moments - of course, when you win, and funny moments during games.

Roberts 2010-09-28 19:42:37



Diana Zepa 2010-09-28 19:18:26



Well, cell phone is the only device I have used for playing a game...maybe. It's not my cup of tea :)

Mostly I have tried to find games that could be helpful for kids to learn something new, e.g. learn English vocabulary. Another use was for my kids to find some good developmental games.

The stop sign somehow I associate with games...

The sequence doesn't have any meaning. I tried to find more pictures, but didn't succeed as there was no association for me.

I play rarely as I have no time even for things I want to do. The games are certainly not my priority anyway. I think I have wrong perception or stereotype that playing games creates dependency and wastes your time. I might be wrong.

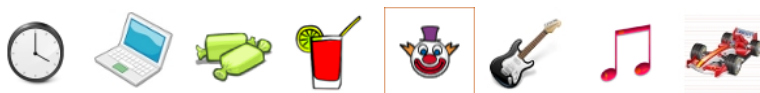
I also think that there ARE NOT REALLY GOOD GAMES for such intelligent (:) :) person as I am... :D Well, being sarcastic. Actually, have no experience.

Once I saw a Russian game where you really needed to use your brain to find solution... smth like detective game. I have never seen anything better.

I think if there was a good educational game for kids aged 3-5 for learning English as a foreign language - I would be the first to advertise that! I would be even ready to collaborate to create such a game!!! Shall we?

Good luck in the field!

Darja 2010-09-28 19:15:16



What is the meaning of each picture?

Every game involves some kind of time limit, so I have chosen a clock which symbolizes time! Candy and cocktail- last Christmas I played a little naughty game which involved those two, and it's a secret how we used them. The guitar and the note have a similar meaning because music is involved in each game.

Does the sequence have a meaning?

No, it doesn't.

Tell about your experience with games:

- What and when did you play?

a very long story..really long..

- How did you feel?

Excited..I wanted to be involved in each and every game..I like to communicate with other players.

- What were the brightest moments?

the feeling of togetherness.. :D

Laura Koroševska 2010-09-28 19:12:25 (quick translation from Latvian)



What is the meaning of each picture? - a dog and horse associated with childhood and toys. Black clubs, with card games. Table and lamp with board games. Blackboard, because often games are educative. Computer, because there are computer games as well. Sun associates with good memories, also the reason is that many games were played outdoors on summers.

Does the sequence have a meaning? - No

Tell about your experience with games:

- What and when did you play? - in childhood, outside, now

- How did you feel? - majority there are good memories about various games

- What were the brightest moments? - being together, emotions

Uldis Akmens 2010-09-28 19:04:15



All this is connected.

Liga 2010-09-28 18:51:46



the meaning of all pictures together is joy! Sun, happy dog, sweet things, smile.. they are positive emotions, and they are exactly the same like games. Light-bulb is for some bright ideas and training the brain. And clock- it always take more time then it was suppose.

The sequence does not have a meaning.

there is 2 times when i play games:

1) when i'm bored or tired from work and thinking.. then i play some silly game, where i don't need to think.

2) i'm used to play sudoku puzzle right before bed. Just to sharp the brain.

I feel good when i'm playing, i feel perfect if i win and i feel bad when i see i have spend too much time doing nothing.

The brightest moment is when i win or when i'm faster then everybody else.

ouu, i forgot..

3) i play puzzle in draugiem.lv every day!! i'm a bit addicted. and i have to win there, if i won't i'm very sad, but it does not happen a lot. :D so i'm gald! :)

Ieva Krasovska 2010-09-28 18:35:59 (quick translation from Latvian)



Hat and clown associated with circus, and they are always games, fun, attractivity.

Black clubs, without doubt, is a card game. Everyone knows them in all societies.

Boxing gloves is a symbol of game too. I am not a fan of this sport kind, but picture without doubt provokes thoughts about men's force game.

Money provokes thoughts about gambling games. I don't like them too much.

Cup symbolyses a victory in a game or competition. That's always a positive emotions, i haven't any cup yet.

Mobile phone and PC associated with contemporary digital games.

Ilze Lazdina 2010-09-28 18:10:05



All pictures are my association with a word games. They do not have any specific sequence.

Recently I have played Monopoly, Alias, Dominoes, Sea battle. Games for me are spare evening activities with friends and family.

Joahims 2010-09-28 17:49:32 (quick translation from Latvian)



What is the meaning of each picture?

Does the sequence have a meaning?

Ok, i will write in Latvian if I can! :) Sequence doesn't have any meaning. Last ones were just in the bottom of layout, and as I read from left to right, from up to bottom - here you go!

candies - christmas, childhood, various games.

hand - somebody knows something and tries to answer first

notes - games can be related to music, guessing the melody for instance.

lamp - somebody has an answer in a mind again in some kind of game

black clubs - there is nothing to add. Card games.

ball - it appears that there is nothing else to do with it except playing a football

computer - yep ... it's possible to play computer games as well

Clown - Crasty. But that's again childhood, birthday party for instance. Association from movies. I didn't have such (birthday party) attractions :)

Tell about your experience with games:

- What and when did you play?

It seems that last playing session was on summer (festival) - a basketball, however alcohol erases all memories ...

How did you feel?

You know, i scored a lot, unbelievable. That's why i felt good, we won as well if i remember, however we didnt count the result. However, it is great to show myself to others, look at other. To express my self.

- What were the brightest moments?

Some explosions of emotions. When somebody makes a joke, does something well etc. In the case of basketball it was the easiness, success with a game. Reason probably was a good time in previous evening, disconnecting from everyday stress. Actually, I cheated a bit, in first place was the willingness to win, get as good result for the team as possible. If success - good, if not - a reason to take another beer.



Janis Grieznis 2010-09-28 17:44:51



What is the meaning of each picture?

Does the sequence have a meaning?

The life is like a game. People around as are like players. All starts from eye contact. As concerns girls the game starts from eye contact and continues as game is on. If there is no eye contact then the game is over. :-))) Next (actually the sequence have no meaning), car, I don't now why I pick up it, most probably it give me feeling of speed and competition. Nice legs of girl, well, when girl plays with her eye contact, the next tool what she uses is her legs. :-))) Next: Clown, it gives me association that game should be fun, fun for all, it should create nice feelings. Sun, I font now why I chose it, I just like sunny whether. Next: Picture of man and women reminds me they most interesting games are played between women and man. Why I thin so, it seems to me, that what relay is most important in the games, it is players, result is not so important. Next: drinks, it just sometime create playful mind what, that's good for playing games. Next: Hand? Just shake hand of other player and say thanks. Say, thanks no mater what was the result of game.

Tell about your experience with games:

- What and when did you play?
- How did you feel?
- What were the brightest moments?

Life is the game and it is great that I am one of the players. :-)

Ilgonis Krištopāns 2010-09-28 16:23:01



Eternity and clock - computer games kill time like nothing else. You just have to start and - hola - it is time for bus.

Ace of clubs - card games are played quite frequently, cuz they can be found on nearly every windows workstation.

Cell phone and car - two things I hate when it comes to games. I hate games on the mobile and I hate all types of racing computer games.

Eye - sometimes one eye, sometimes both eyes get pretty sore, if you play too late at night.

Brush - I have several times uninstalled (swept away) all the games that I could from my puter. They have an annoying talent to return.

Cup - A new game is interesting until until you first reach the top. Afterwards - it is just a time killer.

The sequence would have some meaning if I could reorder the pics.

Tell about your experience with games:

- Today I played "The soldier of fortune" until was absolutely bored, but it was evening already.

First it was interesting, but after one stage It was kind of a routine - I mean - it is an old game for me - like playing cards when there nothing serious to do.

The more I play the less bright moments I encounter, I guess it's time to "sweep" the puter again.

Sergejs 2010-09-28 16:20:25



Occasionally I play board and other 'real' games with friends. Usually we will drink and eat something tasty and have fun talking and joking. This is the best part.

I played simple cards games, a game that requires to explain words, a co-construction game, a strategy team game when you don't know who is playing against whom. I don't like complicated games with many rules, and too long games requiring more than 3 hrs are not my choice either.

I used to play time-killing games on my mobile until recently, but now I don't have any time to kill...

Viktorija Bogdanova 2010-09-28 16:15:51



What is the meaning of each picture?

- I choose bulb because I like to play games where you have to think (e.g. Monopoly or where you have to show your knowledge).
- The lightning symbolizes the dynamic of the game.
- The trophy stands for reward. I think there is no much sense of the game without a certain reward or acknowledgment.
- Island stand for adventure games.

Does the sequence have a meaning? - No.

Tell about your experience with games:

- What and when did you play?

I play rarely and I mostly prefer board games. As well as I really like to play the game with someone, as more people as better.

- How did you feel?

I loose my interest in a game very fast.

- What were the brightest moments?

Santa 2010-09-28 15:54:08 (quick translation from Latvian)



What is the meaning of each picture? Every one of pictures associates with one of the games - tree and fire with Mario, black club with usual card games, formula - with car competition games.

Does the sequence have a meaning? No!

Tell about your experience with games:

- What and when did you play?

Once upon a time I liked to play Mario - still my favorite game. We also have played it on a computer with friends.

- How did you feel? That was a great way how to spend a leisure time.

- What were the brightest moments? Every time when I have reached the next level :D

Jānis 2010-09-28 15:40:13



The car means that i was playing with them when i was a little kid, and I'm playing now with other little kids to make them better.

Sneakers - I'm learning how to dance and feel the rhythm. Football - It's the basic sport with kids - i think so.

Rocket - every little kid likes them and they are enjoying the view, when they blow up. :)

Card symbol - Every kid plays cards.

Bike - It's just sport and activities with them.

Star - always you have to make a kid feel like a star - only a little bit.

Candies - Sweets _ These are rewards for good behaviour.

Does the sequence have a meaning?

No the sequence - is not important.

Tell about your experience with games:

- What and when did you play?

When i was a little kid like about 5 - 10 years old.. I just liked it :)

- How did you feel?

How i remember - I was feeling great.. It was fun.

- What were the brightest moments?

When I was learning how to drive with bike - it was a little bit painful.. but that's the meaning of learning...